Sara Noelle Delgado

Animator, Illustrator, and Art Direction



www.saranoelledelgado.com/



Contact



🔍 562) 665-5933



saranoelledelgado@gmail.com

Skills

2D & 3D ANIMATION | STORYBOARDING I CONCEPT ART | CHARACTER DESIGN | ILLUSTRATION | MOTION GRAPHICS | GRAPHIC DESIGN, EDITING | WRITING | DIRECTION

3D ANIMATION

- AUTODESK MAYA
- 3DS MAX
- UNITY

2D ANIMATION

- ADOBE ANIMATE CC
- ADOBE AFTER EFFECTS
- TOONBOOM TV PAINT

OTHER

- ADOBE PHOTOSHOP
- ILLUSTRATOR
- INDESIGN
- PREMIERE PRO
- FINAL CUT
- AUDITION
- XSENS
- SHOTGUN
- SLACK & AIRTABLE
- G-SUITE CANVA

Fluent in Spanish

Education

Bachelors of Science: Media Arts & Animation | 2015

The Art Institute Of California -**Orange County**

Organizations And Memberships

- Women In Animation
- ASIFA: HOLLYWOOD
- · Latinx In Animation

About Me

Sara's devotion to visual storytelling has helped her realize many creative projects from short films to high-end 3D cinematic animation for games and film production. Her proven track record of creative leadership and art direction come from her proficiency as an animator, story artist, illustrator, director, writer and producer. Sara loves to challenge herself in visual development, story and animation.

Work Experience

LIVING POPUPS INC. Full Living Popups Resume Here

Director of Creative Development/Production | 2020-Present

As the Director of Creative Production/Development at Living Popups Sara has led the Animation, Art Direction & Production Design for upwards of 20 projects across 8 different shipped apps. She designs and ensures the execution of the creative vision for each project. Sara acquires, coordinates, works with, and directs a multitude of talent, from writers to 3D modelers to actors (such as Bryan Cranston, LeVar Burton, and Stephen Root)

- Illustration Character Design Production Design Concept Art Art Direction
- Creative Direction of AR Hand 3D Character Animation 3D Animation Clean up
- Motion Capture ◆ Character and Asset Turn Arounds ◆ Script Supervision

As Lead 3D Animator, Sara utilizes Maya to create high-quality game play and cinematic animations using hand key 3D animation as well as clean up on motion capture. She works with the director and technical director in a highly collaborative environment to plan, block and design the creative direction of each shot & scene.

Completed Projects include:

All 17 titles on LPBookspace Such as:

Little Buck the Fire Truck AR Cooper The Dog AR Always In My Heart AR My Father's Dragon AR and Romeo and Juliet in AR

Individual Apps Such As:

Smurfs FCBD Just Listen AR VOTE AR Tamarisk Golf Resort App Cisco 5G Scotland Tourism App And the QINTESS Commercial

LIVING POPUPS- Production Coordinator | 2019-2020

Sara created and monitored production schedules, Crafted pitch decks; assisted in Casting; Oversaw freelance/contractor payroll, production runs and 3D Animation.

ASSOCIATE PRODUCER | 2020-Present

As associate producer, she works with producer Cheryl Bayer to review prospective scripts and properties, give feedback and determine next steps. Sara works with a variety of artists writers, directors and creators in the development stage to produce creative pitches and pitch decks for TV and film. She gives creative input and edits on current television and film projects from script notes and story edits to design notes. Sara is currently working as associate producer on several projects in various stages of development including the following: (all the linked pitch decks are Sara's work)

- -Keep This To Your Self Scripted Teen drama mystery
- -70's a roller Disco Movie- Day-in-the-life Teen indie film
- Hollow Men- Indie Action film
- -Christie on Retreat- Comedy Self Discovery Film
- -Blue Town- animated adult sitcom
- -Rover in Space- Animated Preschool show
- -Everything's Bigger in Texas- kids animated action show

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Volunteer

World Animation And VFX Expo 11/2014, 11/2015, 11/2017

References

KEN PELLIGRINO, ANIMATION DIRECTOR **Living Popups Inc** + (818) 726-2505

JUSTIN JOSEPH, PRODUCT MANAGER Crunchy Roll + (904) 502-4787

MICHAEL SCHARF SHOW CREATOR

Do Re Mi On Amazon + (908) 705-6717

MARK WABE SENIOR CONCEPT ARTIST

Gearbox Studio + (626) 315-8078

Work Experience Continued

ENVIRONMENTAL HEALTH ORGANIZATION

Freelance Illustrator

Air Congresso Event | August-September 2023

Designed and illustrated several graphics to be used in the advertising for their event, including designing two characters

CHISPA

Freelance Illustrator

Anaheim Young People's Town Hall | March 2023

Designed and illustrated the Poster and stickers used for their Anaheim Young People's Town Hall

Chispa Members' Postcard | March 2021

Designed and illustrated the Postcard sent out to Chispa's members

COURTROOM ANIMATION

3D Artist/Animator | 2018

Interpreted written reports into the practical visual development of 3D models and scenes. Contributed to the delivery of over a dozen projects: Staging, lighting, modeling and key frame

3D Animation for a multitude of sequences on a production schedule.

BRIMHALL & ASSOCIATES

Animation Intern | 2018

Worked in a team on pre-vis work to develop and create functional assets and characters for the company's educational game Changelab.

Helped visualize and brainstorm game's playability and overall design.

UNOFFICALLYBRAINDEAD STUDIOS

Animator | 2017

- •Created full Animation in After Effects; Worked through entire Animation Pipeline
- Designed, illustrated assets, and edited animated short films, which boosted company brand.

KADHO INC. 2015 Animation Intern | 2018

2D Animation, Pre-vis & Motion Graphics:

Conceptualized, digitally painted, & produced clean characters.

https://www.linkedin.com/in/sara-delgado-214bb094 www.saranoelleimaginationmachine.blogspot.com

